

2019058002 Appendix E

Notice of Exemption

To: Office of Planning and Research
P.O. Box 3044, Room 113
Sacramento, CA 95812-3044
County Clerk
County of: San Joaquin
44 N. San Joaquin St #260
Stockton, CA 95202

From: (Public Agency): City of Lathrop, Planning Division
390 Towne Centre Drive
Lathrop, CA 95330

(Address)

Project Title: Emergency Pavement Repair E. Louise Ave. and Manthey Rd.

Project Applicant: City of Lathrop

Project Location - Specific:

The project is located on E. Louise Ave. and extends from just west of the I-5 overpass to just past the I-5 north off-ramp. Other sections include Manthey Rd.

Project Location - City: Lathrop Project Location - County: San Joaquin

Description of Nature, Purpose and Beneficiaries of Project:

This project will remove and replace existing deteriorated asphalt pavement.

Name of Public Agency Approving Project: City of Lathrop City Council

Name of Person or Agency Carrying Out Project: City of Lathrop

Exempt Status: (check one):

- Ministerial (Sec. 21080(b)(1); 15268);
Declared Emergency (Sec. 21080(b)(3); 15269(a));
Emergency Project (Sec. 21080(b)(4); 15269(b)(c));
[X] Categorical Exemption. State type and section number: 15301(c), class 1, existing facility
Statutory Exemptions. State code number:

Reasons why project is exempt:

This project modifies an existing facility and therefore complies with CEQA Section 15301 (c) & (f).

Lead Agency Contact Person: Steven J. Medina Area Code/Telephone/Extension: (209) 941-7455

If filed by applicant:

- 1. Attach certified document of exemption finding.
2. Has a Notice of Exemption been filed by the public agency approving the project? [] Yes [X] No

Signature: [Signature] Date: 4/29/19 Title: Assistant Engineer

[X] Signed by Lead Agency [] Signed by Applicant

Authority cited: Sections 21083 and 21110, Public Resources Code.
Reference: Sections 21108, 21152, and 21152.1, Public Resources Code.

Date Received for filing at OPR: Governor's Office of Planning & Research

MAY 01 2019

STATE CLEARINGHOUSE